

Merging deterministic and probabilistic approaches to forecast volcanic scenarios



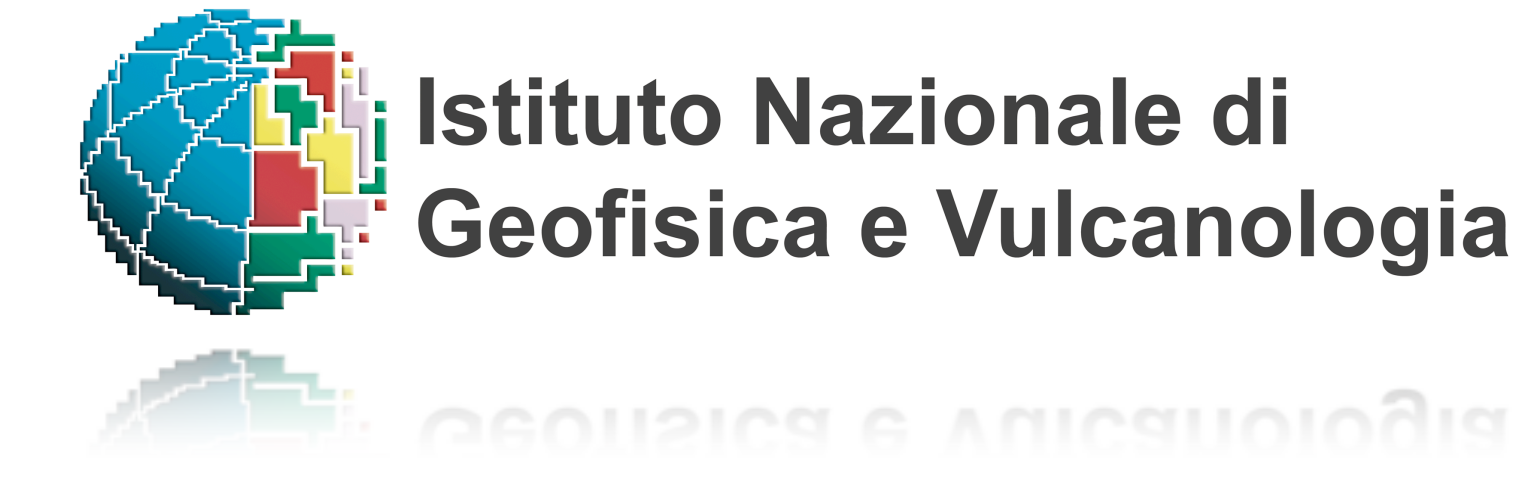
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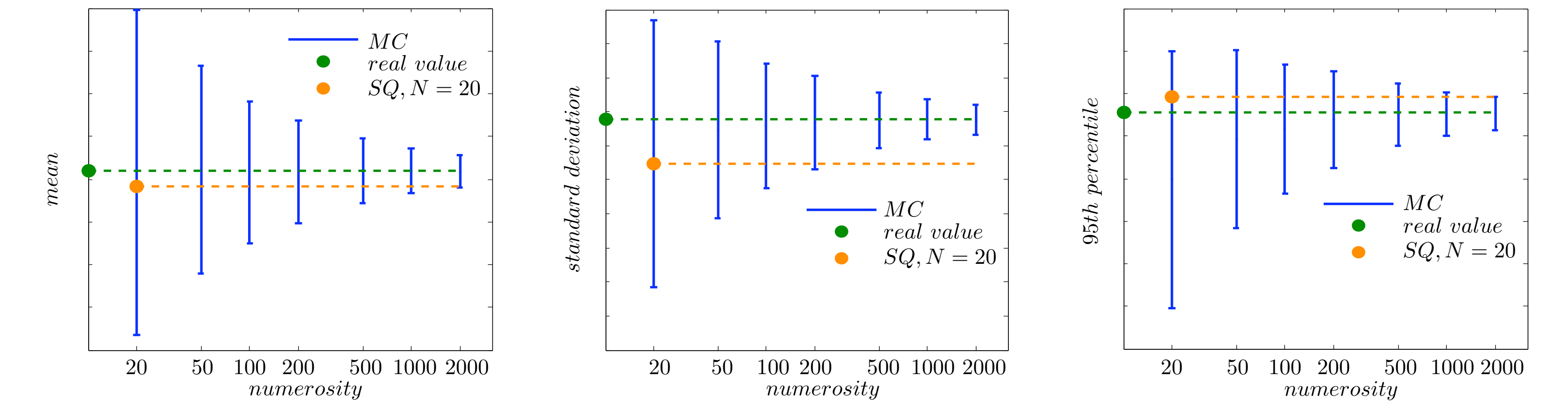
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Testing stochastic quantization in simple cases

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- Let $\varphi(X)$ be a known analytical function. The probability distribution of the output random variable Y can be calculated exactly and compared with the approximations produced by SQ and by Monte Carlo (MC) methods with variable numerosity.

Figure 4: with the SQ method and only $N = 20$ simulations, we approximate the true values at a confidence level corresponding to $N = 2000$ MC simulations for the mean or $N = 200$ MC simulations for the standard deviation.

- The case in the figure refers to $\varphi(X_1, X_2) = X_1^2 X_2^2$.

Application of SQ to volcanic conduit dynamics

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- Application of SQ to a situation in which the output probability distribution cannot be explicitly calculated, but quite complete statistical information about it can be obtained through MC simulations.

- One-dimensional steady model of magma flow in a cylindrical conduit with fixed diameter and uniform temperature [1].

- Random input quantities: diameter D of the conduit and total mass fraction w_{H_2O} of water. Random output quantity: logarithm of the mass flow rate $\dot{m}$.

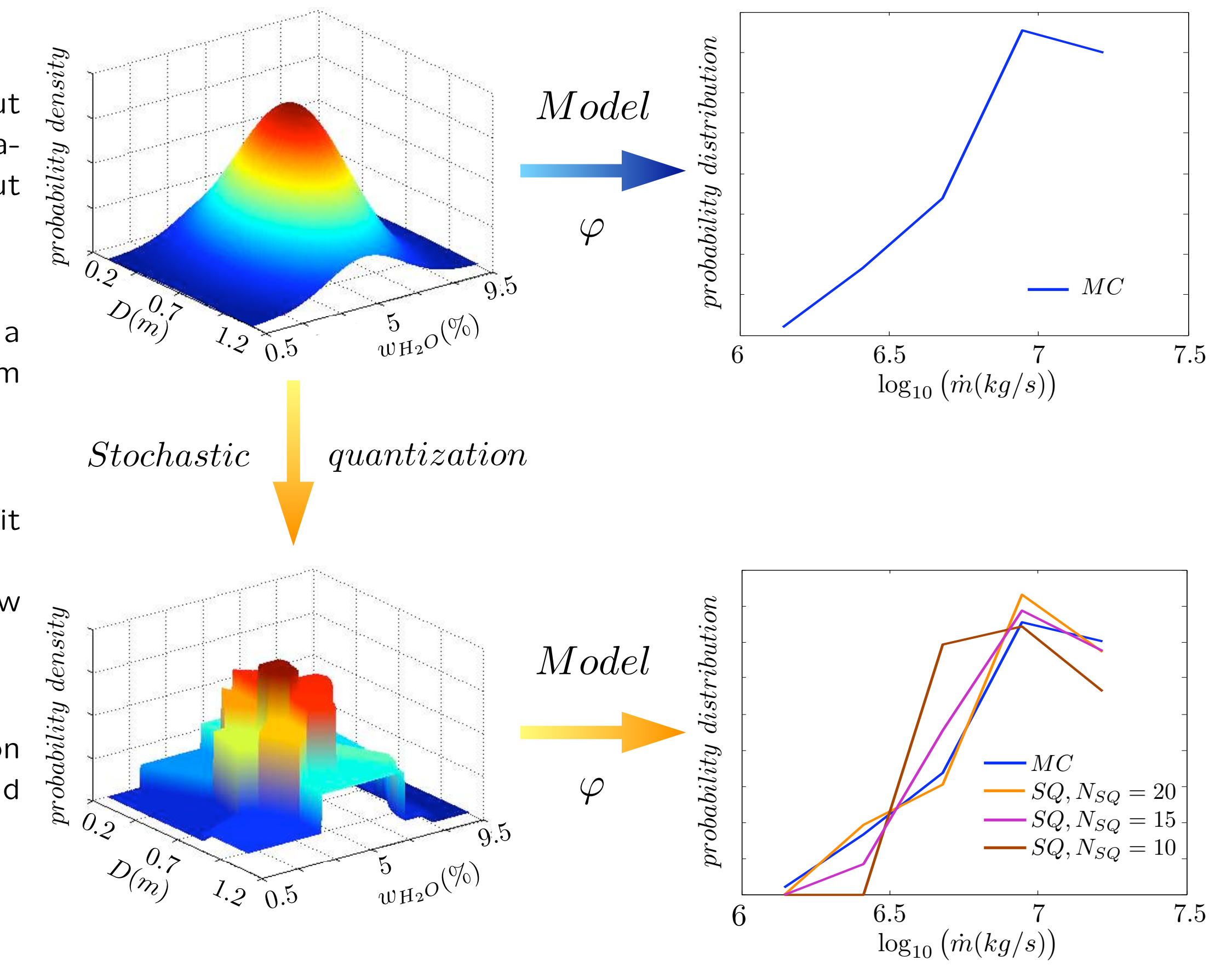


Figure 5: the correspondence between the distribution of mass flow rate found with 1000 MC simulations and SQ method is fully satisfactory when $N_{SQ} = 20$.

CONCLUSIONS

The SQ method allows the introduction of uncertainties in the deterministic approach without requiring exceeding CPU time. As a consequence, volcanic scenarios can be estimated in the future by means of complex deterministic models and taking into account the intrinsic uncertainties involved in the definition of volcanic systems.

References

- [1] P. Papale, Dynamics of magma flow in volcanic conduits with variable fragmentation efficiency and nonequilibrium pumice degassing, J. Geophys. Res., 106, 11043-11065, 2001.
- [2] S. Graf, H. Luschgy, Foundations of quantization for probability distributions, Springer-Verlag, 2000.



Abstract

We present the stochastic quantization (SQ) method for the approximation of a continuous probability density function with a discrete one. This technique reduces the number of numerical simulations required to get a reasonably complete picture of the possible eruptive conditions at a considered volcano. Finally we show the results of a test using a one-dimensional steady model of magma flow [1] as a benchmark.

Rationale

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- The demand for eruption scenario forecast is pressing.
- Volcanic systems are largely out of direct observation.
- Some of the quantities which determine volcanic processes are uncertain.
- Taking into account these uncertainties in predictive models can be exceedingly demanding.
- We are therefore developing the application of stochastic methods to largely reduce the computational costs.

The single parameter input case, d=1

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- Introduce a distance between two probability distributions, in the case in which X is a scalar quantity: if $F(x)$ is the cumulative distribution function associated with the density $f(x)$ and $\hat{F}(x)$ is the one associated with its discretization $\hat{f}(x)$, we define the distance between f and $\hat{f}$ as follows:

$$d(f, \hat{f}) = \int_{x_{\min}}^{x_{\max}} |F(x) - \hat{F}(x)| dx, \quad (1)$$

where $x_{\min}$ and $x_{\max}$ are the minimum and maximum possible values of X .

- The procedure consists in searching for N points

$$(x^{(1)}, \dots, x^{(N)})$$

and N corresponding weights

$$(w^{(1)}, \dots, w^{(N)})$$

that minimize the quantity $d(f, \hat{f})$.

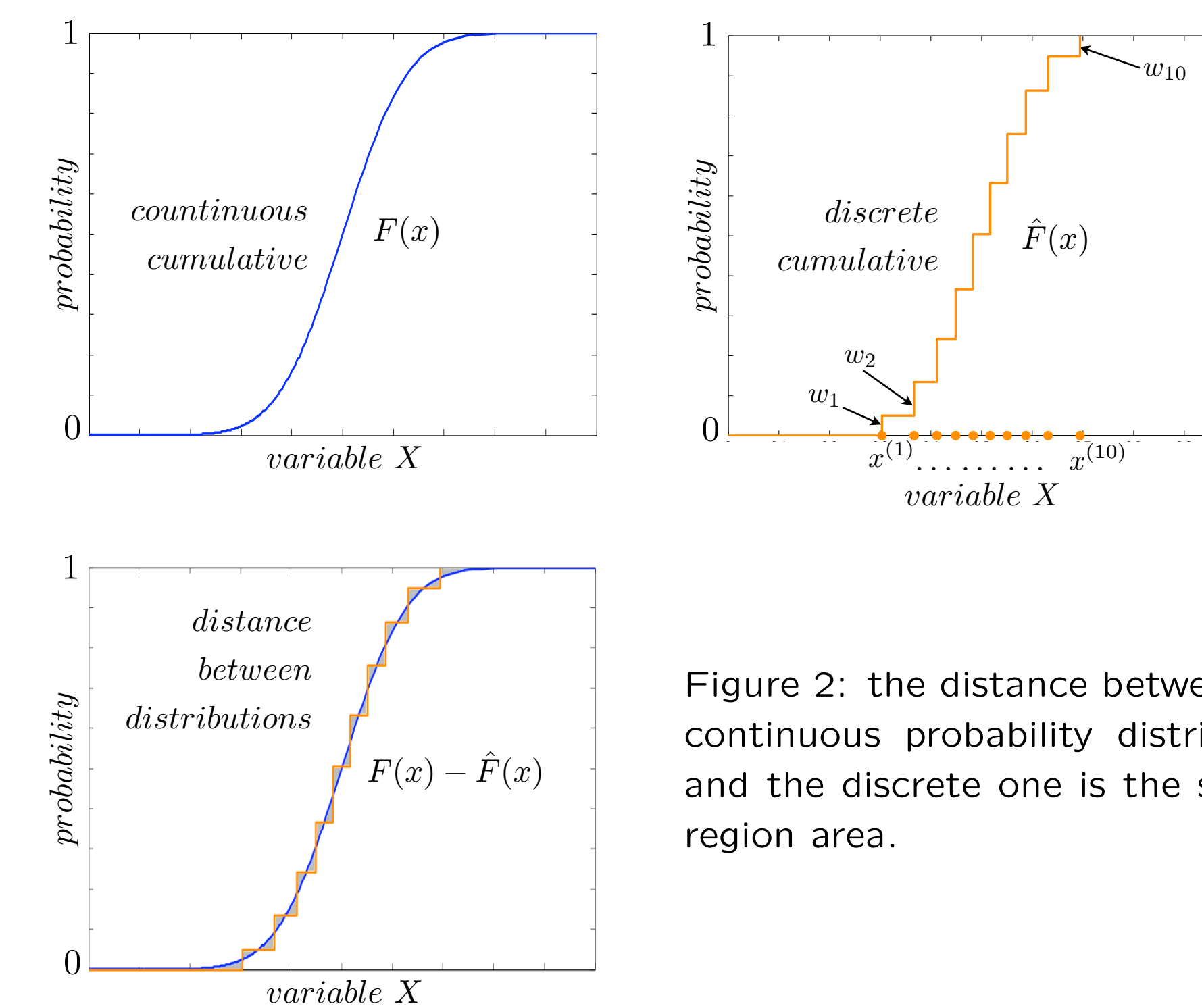


Figure 2: the distance between the continuous probability distribution and the discrete one is the shaded region area.

The multi-parameter input case, d>1

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- When X is a d -dimensional vector quantity, a different definition of distance is more appropriate.

- Let $\hat{X}$ be a discrete random vector with probability distribution $\hat{f}$, approximating a continuous random vector X . The distance between f and $\hat{f}$ can be defined as the mean value of the error $|X - \hat{X}|$ resulting from the substitution of X with $\hat{X}$. We thus minimize

$$d(f, \hat{f}) = \mathbb{E}[|X - \hat{X}|].$$

- It can be shown that, in the case $d = 1$,

$$\mathbb{E}[|X - \hat{X}|] = \int_{x_{\min}}^{x_{\max}} |F(x) - \hat{F}(x)| dx;$$

hence, the criterion for the multidimensional problem is a generalization of that used in the one-dimensional case.

- $d(f, \hat{f})$ is calculated through a Monte Carlo method which involves the concept of Voronoi partitions.

- The procedure consists in searching for the discrete random vector $\hat{X}$ that minimizes $\mathbb{E}[|X - \hat{X}|]$; the possible values $x^{(1)}, \dots, x^{(N)}$ of $\hat{X}$ and the corresponding weights $w^{(1)}, \dots, w^{(N)}$ generate the discrete approximation $\hat{f}$ of the density f .

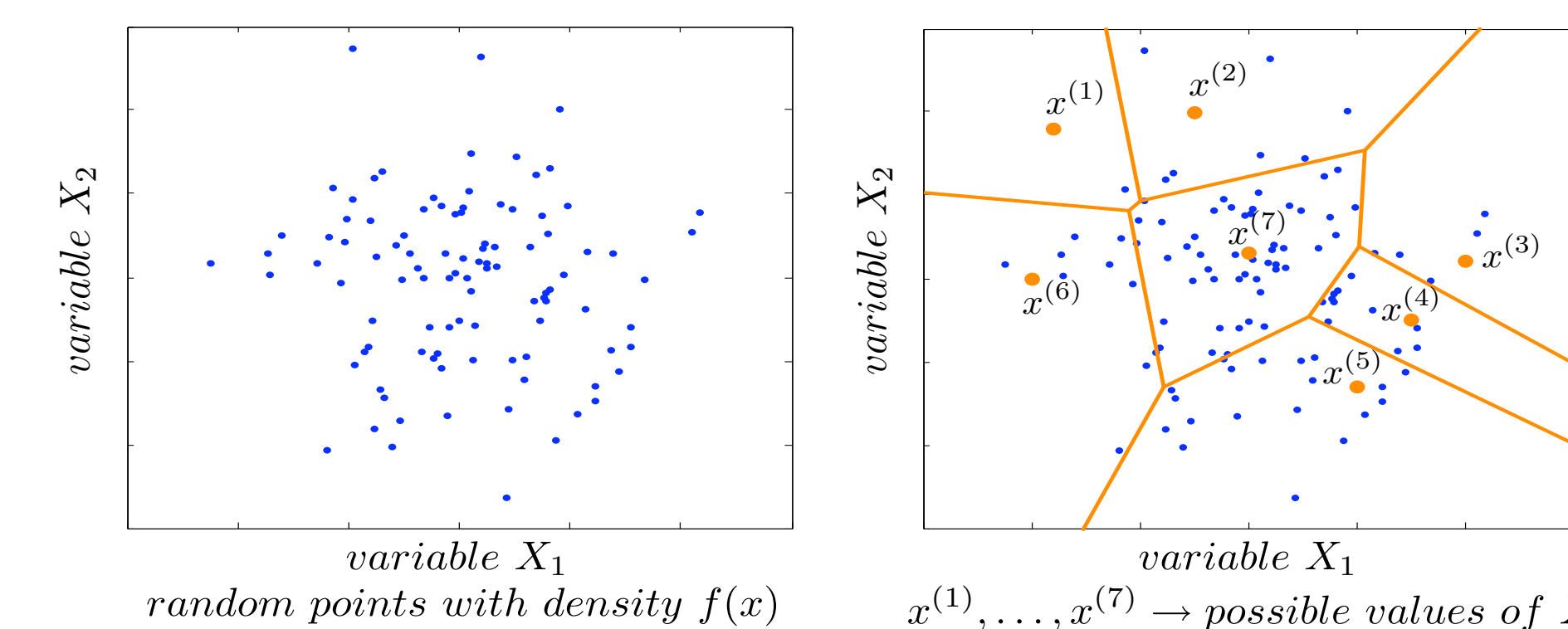


Figure 3: implementation of the multi-parameter input case. The blue points are a sample of $X = (X_1, X_2)$; the orange points $x^{(1)}, \dots, x^{(7)}$ are the possible values of $\hat{X}$, which is a discrete approximation of X . The orange lines define the Voronoi regions generated by the set of points $x^{(1)}, \dots, x^{(7)}$: the region associated to $x^{(i)}$ contains the blue points which are closer to $x^{(i)}$ than to any other of the orange points.

What is stochastic quantization?

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A practical situation:

- the random vector $X = (X_1, \dots, X_d)$ is part of the input data of a numerical code φ and the random variable Y is one relevant model output;
- the probability density function $f(x)$ of X is assumed to be known;
- there is a maximum number N of affordable simulations.

Strategy $\Rightarrow$ stochastic quantization method:

- find N values of X , $(x_1^{(1)}, \dots, x_d^{(1)}), \dots, (x_1^{(N)}, \dots, x_d^{(N)})$, and N corresponding weights, $(w^{(1)}, \dots, w^{(N)})$, with $\sum_{i=1}^N w^{(i)} = 1$, so that the resulting discrete distribution is the "best" approximation of $f(x)$;

- for $i = 1, \dots, N$ compute

$$y^{(i)} = \varphi(x_1^{(i)}, \dots, x_d^{(i)})$$

and give it the weight $w^{(i)}$; the resulting discrete distribution is an approximation of the unknown distribution of Y .

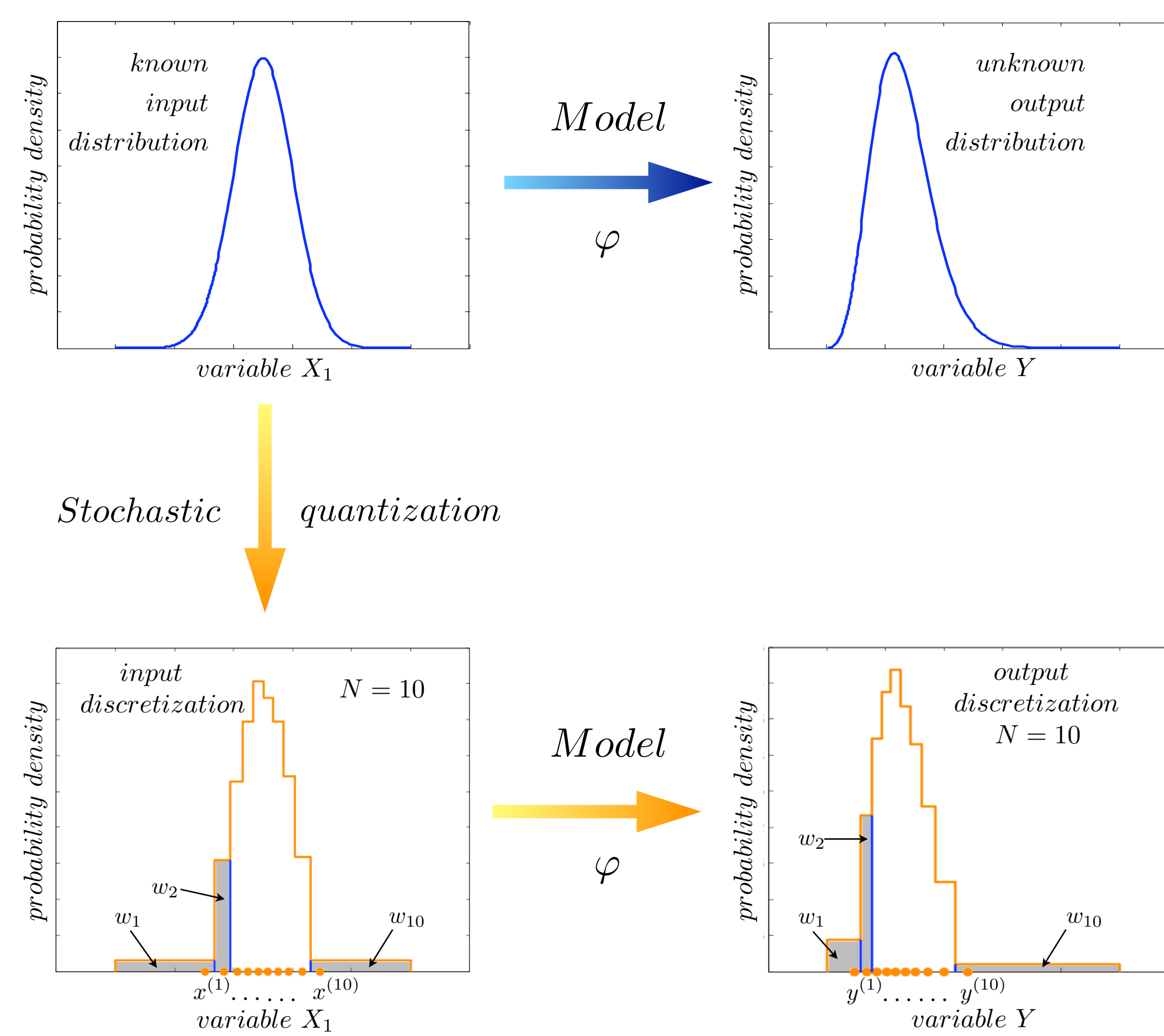


Figure 1: approximation of input and output distributions. The orange arrows represent performed computations, while the blue one represents a computation often out of reach in real situations.